

## **Screen Control** (\*Display dependant, customization might be required)

Remotely monitor display status and manage display settings, including brightness, contrast, power management, or IR Control. Support Dview, NEC, Panasonic displays for now. To support specific monitor type, it will be necessary to work with display partners to get monitor driver & control API for customization.

Users will need to specify display type while registering the player in the registration window.

🖫 Player Registration	×							
Welcome to WebDT Cont	tent Manager							
	WebDT							
Language:	English 🗸							
*Player Name:	brilliant							
Group Name:								
*Organization Name:	demo 🕐							
*Access Password:	••••• 2							
*Publish Server URL:	http://localhost/publish 🛛 🕐							
Description:	<u> </u>							
Backup EdgeServer:	0							
Screen Control Protocol:								
Connect to the server vi	a proxy							
Proxy host:	0							
User Name:								
Password:								
Do not use proxy server for addr	ess:							
	<u>^</u>							
Do not specify the port. When entering multiple IP addresses use a semicolon ";" to separate each. Such as:"125.193.128.10;125.193.128.15".								
Advanced Advanced	e Register Cancel							

## In Player/Group, user can select a player and control the player's screen.

1. Select the target player and click the LCD Settings button on the frame menu bar as shown in figure 105.





• If the player is running with some screen issue, a tooltip displays to show the error message for current status when the mouse is over the icon as shown in figure 106:

	Status	Schedule/Spot List	Pr
91	🔙 Running		Pr
31 3:58	Running The screen is	suspect	Pr
91	Abnormal	overneat	Pr
01	Abnormal		Pr

Figure 106

 The function applies to DView Display for current standard version now. If the player is not DView display, an error message will display when user click the Screen Control button as shown in figure 107:



- Screen Control Schedule \* C D -0 . 'If there are different LCD setting schedules among players,only pl settings will be displayed rs with same 🍯 📳 🗰 26% Start Time Recurrence
  Immediately Screen Control Registress Adjustment Value 25% Execution Time: 07 V: 00 V: 00 V Runnin g 07:00:00 OPower Management Weekly 07:00:00 Weekly Input Selection HDMI1 ✓Sun ☑Mon ☑Tue ☑Wed ☑Thu □Fri □Sat 07:00:00 Weekly IR Controller On 07:00:00 Weekly 50% </i>
  √olume 07:00:00 Weekly Display Contrast 100% Autom atically 07:00:00 Weekly \*Brightness Adjustment OK Cancel
- 1. After clicking the LCD Settings button, the LCD Settings dialog displays as shown in figure 108:



2. Select Automatically or Manually adjust brightness for Brightness Adjustment. To manually adjust the brightness, drag the slide bar to adjust the brightness value.

NOTE:	
0	s Adjustment value is between 0 to 100%/ If users select the Automatically button, not drag the slide bar anymore.

- 3. Select and set the Display Contrast, Display Colour, Input Selection, Power Management and IR Controller as required. (Only options available for the display will be shown in the dialog)
- 4. Click the OK button to continue.



When multiple players are selected with different settings, these screen attributes may not be displayed, or the value will be disabled.

• Click LCD Status button on the player information page as shown in figure 109, the LCD Status dialog displays as shown in figure 110:

Playlist Schedule Media	Player	🔅 🚺 属 📀 📴
🕡 🕻 💭 🕑 🗟 🖺 💥 📷 🖽 🔜 /	Group/Home	2
😧 🗭 😳 🗟 🍋 🖗 📾 💷 /	Save Save Restart @ Pa "Name: Description: Status: Preferred Server: Current Playing Files: Current Playing Playlist: Current Dawnload File: Player Time:	wer Off         Work         Color         Refresh           PC-5A13501         Refresh         Refresh           Running         Refresh         Refresh           String         Refresh
	Wallpaper/Default Playlist	•

Figure 109

LCD Status													×
		8	\$	*		(j)			Ċ	0		▲	A
PC-SA13501	NEC	0°C	- rmp	0%	0%	0%	On	Default		-	-		
													~
													ок

Figure 110